



DAWSON
DIGITAL

Dawson Digital Sport Video Price List

Task	Details	Cost
General Game Footage	Straight to DVD game footage. Footage shot "TV" style to accommodate wide enough shots to take in action surrounding the plays. 10 copies of game on DVD included. (DVD's include Menu with each half of game as separate playable chapters on the disc. DVD's usually delivered within 14 business days after game.	\$200
Resume Videos	2 game minimum for resume video. Video to focus on player. Shots to cover immediate area surrounding player while not being too wide to lose the focus of the individual we are shooting. Raw footage with timecode to be delivered to player/family within 14 business days after game for review and approval of game's highlights. Upon return of " Edit Decision List " Dawson Digital will complete the resume edit and deliver a final DVD of the resume within 14 business days of receiving the EDL. 10 copies of resume on DVD included. (Final resume video length averages 5 minutes)	\$700
Team Highlight Videos	2 game minimum for highlight video. Video to focus on players. Shots to include close ups of each player if possible. Style is "high impact" and is focused more on highlighting the players and action with no regard to actual game flow. Think of this as more of an NFL highlight film or MTV style music video of sports. 15 copies of highlight reel on DVD included.	\$800
Additional Resume/Highlight Game	Additional Resume Game (includes added cost of additional editing time)	\$250
Additional DVD's	Additional DVD orders.	\$5.00/ disc
Travel Costs	Dawson Digital will not charge any additional travel costs for games shot in San Diego County. Games outside of San Diego County will incur an additional fee. (<i>Games north of Los Angeles and San Bernardino areas will be considered "Out of State"</i>)	\$50
	Games that are "Out of State" must be negotiated on a case by case basis with Dawson Digital. (<i>Please note, games held in Lancaster are considered "Out of State" and must be negotiated with Dawson Digital.</i>)	